ASSIGNMENT-1

Question Bank for Chapter-1

- 1. What is image processing? How computer graphics is useful in image processing?
- 2. How computer graphics is useful in real time systems? Explain with example.
- 3. Explain brief history of Computer Graphics.
- 4. List out Graphics Standard. Explain any one of them.
- 5. Write the major applications of computer graphics.
- 6. Define the terms Icon and GUI.
- 7. Define following terms:
 - 1. Aspect ratio
 - 2. Horizontal retrace
 - 3. Vertical retrace
 - 4. Bitmap & Pixmap
 - 5. Persistence
 - 6. Refresh rate
- 8. Explain Random scan and Raster scan systems.
- 9. Write short note on CRT.
- 10. Explain Shadow mask technique.
- 11. Write the difference between random scan and raster scan display.
- 12. Differentiate interlacing and Non-interlacing display system.
- 13. Explain Flat Panel display.
- 14. Explain LCD and LED.
- 15. List out Hardcopy and Input devices.